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IdentificationUnit Name: FS Swordship Class Guided Missile Trimaran (Frigate)Designation: Guided Missile Trimaran (Frigate)Affiliation: North Atlantic Coalition (French Division)General CharacteristicDisplacement: 6,000 TonsLength: 141 mBeam: 30 mSpeed: 45 knotsDraught: 7.5 mPropulsion: Combined Diesel or Gas (CODAG) with 2 diesel engines and 2 gas turbinesSensors and processing systems: Integrated multi-function phased array radar system, advanced sonar suite, and electronic support measures (ESM)Electronic warfare & decoys: Sophisticated electronic warfare suite including decoys, jammers, and flare/chaff dispensersVessel RangeOperations Range: 4,500 Nautical MilesRadar Range: 350 kmSonar Range: 50 kmAdditional InformationCrew: 120 personnelStealth: Yes (Tier VIII - Advanced stealth technology for reduced radar and infrared signature)Aircraft Carried: 1x Boeing AH-64 "Apache" Attack HelicopterWeapons/Armament: 1x 122mm SWS 3CR Naval 3-Gun Gauss Cannon, 2x 324mm Torpedo Launchers (324mm A224 Super-Lightweight Torpedo (SLWT)), 2x 324mm Torpedo Launchers (324mm A224 Super-Lightweight Torpedo (SLWT)), 1x Naval 140mm SWS Multi Launch Rocket System, 2x Sea RAM Surface-to-Air Missile Launchers, 2x Mk2/E Long Range Anti-Ship/Land MissilesProduced/Trained In: North Atlantic Coalition Naval Shipyards (Located in France)Tech Level: Tier IX (Incorporating cutting-edge naval technology with a focus on multi-role adaptability and advanced warfare capabilities)Numbers of WarshipsCompleted: 2Active: 2Sea Trials: 1Building: 3Planned: 8Info: The FS Swordship Class Guided Missile Trimaran represents the latest in maritime innovation and combat design by the North Atlantic Coalition's French Division. This sleek vessel is at the forefront of naval engineering, utilizing a state-of-the-art trimaran hull that significantly enhances stability, speed, and maneuverability. Powered by a pair of high-output electric propulsion engines, the Swordship Class is capable of rapid, silent deployment, ideal for ambush tactics and quick response scenarios. Its stealth profile reduces radar cross-section, making it a difficult target for enemy detection systems. The trimaran's armament is a comprehensive suite capable of addressing a myriad of threats. It is equipped with Mk/E2 long-range missiles for both anti-ship and land attack roles, ensuring dominance in naval engagements and the ability to strike land targets with precision. For close-quarters defense and anti-submarine warfare, it boasts an array of 324mm A224 Super-Lightweight Torpedoes. The FS Swordship Class' design philosophy emphasizes versatility and surprise, embodying the future direction of French naval capabilities within the NAC. This vessel is not just a platform for weapons; it's a multi-dimensional force multiplier, capable of altering the strategic balance in areas where it is deployed. Notes: Please note that this Trimaran (Frigate) is based on the FS Swordship Concept that was introduced in 2006 by DCNS. Please note that the design and weapons assigned to this Frigate is based on the design and weapons provided seen in Modern Warships: Naval Battles. Please note that this is currently a work in progress, which means it will be worked on in the near future. Update Log: Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. By rejecting non-essential cookies, Reddit may still use certain cookies to ensure the proper functionality of our platform. For more information, please see our Cookie Notice and our Privacy Policy. The FR Swordship, as seen in-game, November Battle Pass (2022)'Future French trimaran concept. A pair of high-powered electric propulsion engines and the stealth shape of the ship allow for quick and unexpected strikes, and the armament allows to respond to all threats." - In-game description Overview[JFR Swordship is a French Tier 3 destroyer only available during the November Battle Pass of 2022. Background History][SWS 005 was a 2006 concept ship by DCNS that proposed a class of stealth frigates (Though they are closer to destroyers in actual capability) that would have capabilities far outstripping any contemporary frigates at the time, possessing advanced features such as all electric propulsion, combined bridge/CIC where all the crew would be operating from, and a high degree of automation along with the ability to carry special forces units onboard and deploy them on RHIBs. Ultimately, the design was shelved due to the technological limitations at the time but can still be brought back at a later date. Tactics][Playing as Swordship][The Swordship is one of the fastest ships available at Tier 3, making it excel at hit and run tactics and scouting with its loadout leaning heavily towards overwhelming enemy CIWS through sheer numbers of projectiles you can launch in a short period of time. It is also especially versatile due to the unique armaments setup it was given in game. Firstly, you have grenade launchers that can lock on targets, in effect making them a sort of de facto cluster DF-17 that can easily overwhelm a enemy ship's defenses and also is a pretty nice way to scare them into dumping their flares, allowing your main missiles to home in for the kill unimpeded. Next up is the triple barrel railguns. They are unique in that they are the only railguns with no firing delay AND they can lock on air targets, making them especially effective against bombers who are trying to slow down and dump their payloads. Use them liberally to dispatch drones and bombers. Your team will appreciate it. As for your torpedoes, they are what they are, and serve as nice damage bonuses and an additional layer of submarine killing utilities you have on hand. For all this firepower and speed however, you pay a price. A really high one at that. Your health pool is not exactly the greatest, nor is your air defense. This can be mitigated somewhat with your railguns but it is highly recommended to ditch your stock AA for more effective options such as Pantsir-ME, Garpun, or S-400's, as aircraft will be your bane if a carrier decides to focus you down. The type 2030's in particular makes you an extremely efficient bomber and strike fighter killer in conjunction with your railguns, with the former 2 options being better equipped to deal with missiles. Laser CIWS is not recommended due to the lack of slots necessary for their benefits to really shine. Playing alongside Swordship][When you have a Swordship in your team, try and escort it. Its speed and firepower can easily allow it to single handedly lock down an entire corridor all by itself, preventing access by the enemy team. Fellow destroyers or fast cruisers are recommended to follow as to make up for its lack of AA defense against missiles while the swordship can help defend you against aircraft, a win-win situation. Carriers can provide support by manually loitering fighter aircraft over it, providing it protection from enemy bombers hell bent on sinking the flyswatter. Submarines can provide support by harassing other submarines in conjunction with the Swordship. Playing against Swordship][The Swordship is generally not capable of defending itself from missiles due to it's especially bad number of AA slots, which means ships with many missile slots or carriers can readily start to overwhelm it with a heavy outpouring of fire that will quickly saturate its air defenses, leaving it vulnerable to the likes of ships such as JS Ashigara and DDG(X). However, its defense against single aircraft such as bombers and drones is extremely high courtesy of its railgun being able to lock on to them and the fact that it could mount dedicated anti-bomber defenses such as Type 2030's or RIM-7's. As such, bombers are advised to avoid getting too close to the ship where it can fully leverage its anti aircraft weapons to its maximum. Another weakness of the Swordship is the inability to destroy incoming torpedoes with its grenade launcher. This means that while it's speed and agility will cause many torpedo salvos to miss, spammer builds like YU-7's will eventually overwhelm the ship and sink it. And finally, the Swordship due to its low HP pool is extremely susceptible to high damage cannons. A competent player can routinely snipe a Swordship from beyond detection range and quickly carve chunks off its meager HP pool within minutes of detection. Suggested Armaments Setup][Missiles:][JP-700 Granits (Maximum Damage)DF-17 (Hypersonic Missiles)]YJ-21 (Top attack, meaning even if a ship flares there is a high chance of the missile dealing damage anyway due to its flight path)Scalp Naval (Spammy with decent damage)Zircon (If accessible)Torpedoes:][UGST Physic (High Damage, can tear off a 5th of a ships health in a single hit)F21 Artemis (Better version of UGST with faster reload)YU-7 (Spammer)Air Defense:][Kashan-M (For those below level 20)Pantsir-ME (Better Kashan and can double as autocannon)Garpun (Ever better Pantsir)Type-2030 (Bomber and Drone killer)Helicopter:][WZ 19 (All round choice)MUH 1 Martineon (Anti ship focus)ScorpionAdvantages and Disadvantages][Advantages:][High speed and extremely maneuverable.Lock on grenade launcher.Anti-Air capable main gun.Is relatively easy to obtain compared to other battlepass ships, due to the November battlepass being relatively generous in rewarding BP points.Disadvantages:][Low HP pool.Lack of proper missile defenses forces you to be liberal with your limited flare supply.Players who see it spamming the MLRS at them will immediately target it as priority.Carriers will focus you down ASAP in an effort to protect their bombers.Grenade launcher cannot destroy torpedoes.Trivia][Is classified as a Frigate in real life but many ships classified as "Frigates" under the french or italian navies are often considered destroyers under the NATO definition, the prime in game example being Cao Dulio. In the original ship concept the SWS cannon is actually just triple barreled 155mm artillery mounted on a ship. In game it is miniaturized railguns. Gallery[] Modern Warships@modernwarshipsCaptains, we are pleased to present our new event to celebrate the second anniversary of the game - MW2A! Event description Play in "Quick Game", "Offline Game" or "Squadron Wars" modes on different classes of ships. Earn "Festive Hats" and exchange them for rewards as you progress through the event. Obtain "Bats" and use them to get rare prizes from the Piata! The event will run from May 11 to 22. Event Awards By popular demand from players, we decided to add to the game a unique battleship from the future - New Hampshire. The design of the battleship incorporates all the innovations and advanced technologies of the Zumwalt destroyer. It is the largest ship of the battleship class in Modern Warships today. New Hampshire This ship will only be available for purchase during the event. Complete the event to buy the New Hampshire for the maximum benefit - an 85% discount! The main prize of the event will be the epic convertiplane V-280 Valor. In addition to its unusual appearance, players appreciate it for its high speed and impressive damage. V-280 Valor All players who have completed all stages of the holiday event can get this convertiplane. During the event, players will have a chance to get the FS Swordship, a stealth destroyer from the future equipped with the most advanced weaponry. FS SwordShip Smash the Piata with the Bat, which you'll be able to get as you progress through the event. In addition to the SwordShip, you'll have the chance to get from the Piata a Bramos 2 missile, the Excalibur laser air defense and a new unique camouflage. As well as gold and "Hats", which will come in handy when completing an event. More about the event Participate and win battles to unlock stages of the Anniversary Pass. Break the "Piata" with "Bats" to test your luck and get one of the rare prizes. You are guaranteed to get a SwordShip by breaking a Piata 200 times, if you did not get one before that. Rewards such as the SwordShip skin, the BrahMos2 missile and the Excalibur laser can only be obtained once. You can see all the chances of obtaining items by clicking on the "Details" button. Currency "Festive Hats" The main currency of the event. It is gained when you play in different game modes. Bonus x8 to get "Hats", available for the first 10 battles every day. Each day you will receive a bonus of +25% when playing on certain classes of ships. Every day you can get "Hats" for free, by watching an advertisement or buying them for gold. Currency "Bats" The event currency needed to break the Piata. Bits can be obtained by passing the Anniversary Pass. You can also buy them in the appropriate section. We hope that this information will be useful for you to pass the Anniversary Pass and get the coveted rewards. We wish you good luck and congratulate you on the anniversary of Modern Warships! > FS Swordship Table of Contents File not found: "SS.png" at page "FS Swordship" [FS Swordship Tier III 1000AC] (2022/12-43500031.610.49.6km2.4km3.3km-MK2/E/x 2SWS 3CR/x 1A244 SLWT/x 2SWS MLRS/x 1Sea RAM/x 2RAH-66 Comanche/x 1 222 (Poseidon)? 822 2 Last-modified: 2024-01-31 ( 00:26:57 In honor of the launch of the OBT (open beta testing) of the PC version of the game, we have prepared special and limited time bundles for you, including the most powerful ships in the game, colorful skins specially created by our artists for them, as well as unique commemorative custom avatars reflecting the strength and unwavering spirit of fleet commanders. These avatars are designed to emphasize players' participation in the game's open beta, and can only be obtained by purchasing special offers during the testing period. You can purchase bundles with unique content by clicking on the links below: Fleet Admiral Bundle JS Yamato Aegis JS Yamato Aegis Battleship Midnight Vanquisher Skin Takeji Matsuda Portrait Captain Bundle CN DDG-203 Kylin CN DDG-203 Kylin Destroyer Dragon Boat Skin Deng Shichang Portrait Vice Admiral Bundle RF Project 2145 RF Project 2145 Destroyer Infernal Skin Nikolay Kuznetsov Portrait Captain Bundle FS Swordship FS Swordship Destroyer Artstorm Skin Charles McVay Portrait Skip to main content Reddit and its partners use cookies and similar technologies to provide you with a better experience. By accepting all cookies, you agree to our use of cookies to deliver and maintain our services and site, improve the quality of Reddit, personalize Reddit content and advertising, and measure the effectiveness of advertising. 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**What is the direction vector of the x axis. What is a vector in the direction of the positive x axis. What is the vector equation of the x axis. What is the leg of the vector on the x axis. What are the x and y components of a vector. Axis in vector.**

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