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This is a short step-by-step tutorial for beginners showing how to add VBA code (Visual Basic for Applications code) to your Excel workbook and run this macro to solve your spreadsheet tasks. Most people like me and you are not real Microsoft Office gurus. So, we may not know all specificities of calling this or that option, and we cannot tell the difference between VBA execution speed in different Excel versions. We use Excel as a tool for processing our applied data. Suppose you need to change your data in some way. You googled a lot and found a VBA macro that solves your task. However, your knowledge of VBA leaves much to be desired. Feel free to study this step-by-step guide to be able to use the code you found. For this example, we are going to use a VBA macro to remove line breaks from the current worksheet. Open your workbook in Excel. Press Alt + F11 to open Visual Basic Editor (VBE). Right-click on your workbook name in the "Project-VBAProject" pane (at the top left corner of the editor window) and select Insert -> Module from the context menu. Copy the VBA code (from a web-page etc.) and paste it to the right pane of the VBA editor ("Module1" window). Tip: Speed up macro execution! The code of your VBA macro does not contain the following lines in the beginning: Application.ScreenUpdating = False Application.Calculation = xlCalculationManual Then add the following lines to get your macro to work faster (see the screenshots above): To the very beginning of the code, after all other code lines that start with Dim (if there are no "Dim" lines, then add them right after the Sub line): Application.ScreenUpdating = False Application.Calculation = xlCalculationManual To the very end of the code, before End Sub: Application.ScreenUpdating = True Application.Calculation = xlCalculationAutomatic These lines, as their names suggest, turn off screen refresh and recalculating the workbook's formulas before running the macro. After the code is executed, everything is turned back on. As a result, the performance is increased from 10% to 500% (aha, the macro works 5 times faster if it continuously manipulates the cells' contents). Save your workbook as "Excel macro-enabled workbook". Press Ctrl + S, then click the "No" button in the "The following features cannot be saved in macro-free workbook" warning dialog. The "Save as" dialog will open. Choose "Excel macro-enabled workbook" from the "Save as type" drop-down list and click the Save button. Press Alt + Q to close the Editor window and switch back to your workbook. When you want to run the VBA code that you added as described in the section above: press Alt+F8 to open the "Macro" dialog. Then select the wanted macro from the "Macro Name" list and click the "Run" button. Excel is pretty powerful out-of-the-box with plenty of options, functions, and formulas. However, what if you want more? In that case, you can code your own using VBA or import VBA scripts made by others. However, the VBA editor is hidden by default. To use it, you must know how to open VBA in Excel. There are multiple ways to do it. In this tutorial, we'll show you three easy methods to open the VBA editor in Excel. Let's get started. You can open the Visual Basic editor in Excel in three ways. They are using the keyboard shortcut, from the Developer tab, and from the Run dialog box. Use the one you like. The shortcut key to open the VBA Editor in Excel is Alt + F11. Here's how to use it. First, open an Excel document. Next, hold down the Alt on your keyboard and press the F11 key. On pressing the shortcut, the Visual Basic Editor window will be opened in Excel. From there, you can add, modify, or create new worksheets (Insert -> Module) for your scripts. You can open the VBA Editor by clicking the Visual Basic option under the Developer tab. The problem is that the Developer tab is hidden by default. You have to first enable the Developer menu to open VBA Editor from there. Here's how. First, open the Excel file. You can do that by double-clicking on the Excel file. In the Excel window, click on the File option and then click on Options on the sidebar. This action will open the Excel settings window. In the options window, select the Customize Ribbon tab on the sidebar. Now, select the Developer checkbox under the Main Tabs section. After selecting the checkbox, click OK to save the changes. In the main window, you will see a new tab called Developer on the Ribbon. Click on it and then click on the Visual Basic option to open the VBA editor. Press Windows key + R to open the Run dialog. Type excel.exe /e in the blank field of the Run dialog and click OK. Once the Excel opens, press Alt + F11 to open the VBA editor. And there you have it! These are the three methods you can use to open VBA in Excel. If you have questions, comment below and we'll answer. In the meantime, if you work with a lot of links in Excel, learning how to open multiple links in Excel at once is quite helpful. Check out the linked article. If you like this article, check out how to open multiple links at once in Excel using a simple VBA script. The first step to working with VBA in Excel is to get yourself familiarized with the Visual Basic Editor (also called the VBA Editor or VB Editor). In this tutorial, I will cover all there is to know about the VBA Editor and some useful options that you should know when coding in Excel VBA. What is Visual Basic Editor in Excel? Visual Basic Editor is a separate application that is a part of Excel and opens whenever you open an Excel workbook. By default, it's hidden and to access it, you need to activate it. VB Editor is the place where you keep the VB code. There are multiple ways you get the code in the VB Editor: When you record a macro, it automatically creates a new module in the VB Editor and inserts the code in that module. You can manually type VB code in the VB editor. You can copy a code from some other workbook or from the internet and paste it in the VB Editor. Opening the VB Editor There are various ways to open the Visual Basic Editor in Excel: Using a Keyboard Shortcut (easiest and fastest) Using the Developer Tab. Using the Worksheet Tabs. Lets go through each of these quickly. Keyboard Shortcut to Open the Visual Basic Editor The easiest way to open the Visual Basic editor is to use the keyboard shortcut ALT + F11 (hold the ALT key and press the F11 key). As soon as you do this, it will open a separate window for the Visual Basic editor. This shortcut works as a toggle, so when you use it again, it will take you back to the Excel application (without closing the VB Editor). The shortcut for the Mac version is Opt + F11 or Fn + Opt + F11 Using the Developer Tab To open the Visual Basic Editor from the ribbon: Click the Developer tab (if you don't see a developer tab, read this on how to get it). In the Code group, click on Visual Basic. Using the Worksheet Tab This is a less used method to open the VB Editor. Go to any of the worksheet tabs, right-click, and select View Code. This method wouldn't just open the VB Editor, it will also take you to the code window for that worksheet object. This is useful when you want to write code that works only for a specific worksheet. This is usually the case with worksheet events. Anatomy of the Visual Basic Editor in Excel When you open the VB Editor for the first time, it may look a bit overwhelming. There are different options and sections that may seem completely new at first. Also, it still has an old Excel '97 days look. While Excel has improved tremendously in designing code, the VB Editor has not seen any change in the way it looks. In this section, I will take you through the different parts of the Visual Basic Editor application. Note: When I started using VBA years ago, I was quite overwhelmed with all these new options and windows. But as you get used to working with VBA, you would get comfortable with most of these. And most of the time, you'll not be required to use all the options, only a hand full. Below is an image of the different components of the VB Editor. These are then described in detail in the below sections of this tutorial. Now let's quickly go through each of these components and understand what it does. Menu Bar This is where you have all the options that you can use in the VB Editor. It is similar to the Excel ribbon where you have tabs and options with each tab. You can explore the available options by clicking on each of the menu element. You will notice that most of the options in VB Editor have keyboard shortcuts mentioned next to it. Once you get used to a few keyboard shortcuts, working with the VB Editor becomes really easy. Tool Bar By default, there is a toolbar in the VB Editor which has some useful options that you're likely to need most often. This is just like the Quick Access Toolbar in Excel. It gives you quick access to some of the useful options. You can customize it a little by removing or adding options to it (by clicking on the small downward pointing arrow at the end of the toolbar). In most cases, the default toolbar is all you need when working with the VB Editor. You can move the toolbar above the menu bar by clicking on the three gray dots (at the beginning of the toolbar) and dragging it above the menu bar. Note: There are four toolbars in the VB Editor: Standard, Debug, Edit, and User form. What you see in the image above (which is also the default) is the standard toolbar. You can access other toolbars by going to the View option and hovering the cursor on the Toolbars option. You can add one or more toolbars to the VB Editor if you want. Project Explorer Project Explorer is a window on the left that shows all the objects currently open in Excel. When you're working with Excel, every workbook or add-in that is open is a project. And each of these projects can have a collection of objects in it. For example, in the below image, the Project Explorer shows the two workbooks that are open (Book1 and Book2) and the objects in each workbook (worksheets, ThisWorkbook, and Module in Book1). There is a plus icon to the left of objects that you can click to collapse the list of objects or expand and see the complete list of objects. The following objects can be a part of the Project Explorer: All open Workbooks within each workbook (which is also called a project), you can have the following objects: Worksheet object for each worksheet in the workbook ThisWorkbook object which represents the workbook itself ChartSheet object for each chart sheet (these are not as common as worksheets) Modules This is where the code that is generated with a macro recorder goes. You can also write or copy-paste VBA code here. All open Add-ins Consider the Project Explorer as a place that outlines all the objects open in Excel at the given time. The keyboard shortcut to open the Project Explorer is Ctrl + R (hold the control key and then press R). To close it, simply click the close icon at the top right of the Project Explorer window. Note: For every object in Project Explorer, there is a code window in which you can write the code (or copy and paste it from somewhere). The code window appears when you double click on the object. Properties Window Properties window is where you get to see the properties of the selected object. If you don't have the Properties window already, you can get it by using the keyboard shortcut F4 (or go to the View tab and click Properties window). Properties window is a floating window which you can dock in the VB Editor. In the below example, I have docked it just below the Project Explorer. Properties window allows us to change the properties of a selected object. For example, if I want to make a worksheet hidden (or very hidden), I can do that by changing the Visible Property of the selected worksheet object. Related: Hiding a Worksheet in Excel (that can not be un-hidden easily) Code Window There is a code window for each object that is listed in the Project Explorer. You can open the code window for an object by double-clicking on it in the Project Explorer area. Code window is where you'll write your code or copy paste a code from somewhere else. When you record a macro, the code for it goes into the code window of a module. Excel automatically inserts a module to place the code in it when recording a macro. Related: How to Run a Macro (VBA Code) in Excel Immediate Window The immediate window is mostly used when debugging code. One way I use the immediate window is by using a Print.Debug statement within the code and then run the code. It helps me to debug the code and determine where my code gets stuck. If I get the result of Print.Debug in the immediate window, I know the code worked at least till that line. If you're new to VBA coding, it may take you some time to be able to use the immediate window for debugging. By default, the immediate window is not visible in the VB Editor. You can get it by using the keyboard shortcut Ctrl + G (or can go to the View tab and click on Immediate Window). Where to Add Code in the VB Editor I hope you now have a basic understanding of what VB Editor is and what all parts it has. In this section of this tutorial, I will show you where to add a VBA code in the Visual Basic Editor. There are two places where you can add the VBA code in Excel: The code window for an object. These objects can be a workbook, worksheet, User Form, etc. The code window of a module. Module Code Window Vs Object Code Window Let me first quickly clear the difference between adding a code in a module vs adding a code in an object code window. When you add a code to any of the objects, its dependent on some action of that object that will trigger that code. For example, if you want to unhide all the worksheets in a workbook as soon as you open that workbook, then the code would go in the ThisWorkbook object (which represents the workbook). The trigger, in this case, is opening the workbook. Similarly, if you want to protect a worksheet as soon as some other worksheet is activated, the code for that would go in the worksheet code window. These triggers are called events and you can associate a code to be executed when an event occurs. Related: Learn more about Events in VBA. On the contrary, the code in the module needs to be executed either manually (or it can be called from other subroutines as well). When you record a macro, Excel automatically creates a module and inserts the recorded macro code in it. Now if you have to run this code, you need to manually execute the macro. Adding VBA Code in Module While recording a macro automatically creates a module and inserts the code in it, there are some limitations when using a macro recorder. For example, it can't use loops or If Then Else conditions. In such cases, it's better to either copy and paste the code manually or write the code yourself. A module can be used to hold the following types of VBA codes: Declarations: You can declare variables in a module. Declaring variables allows you to specify what type of data a variable can hold. You can declare a variable for a sub-routine only or for all sub-routines in the module (or all modules) Subroutines (Procedures): This is the code that has the steps you want VBA to perform. Function Procedures: This is a code that returns a single value and you can use it to create custom functions (also called User Defined Functions or UDFs in VBA). By default, a module is not a part of the workbook. You need to insert it first before using it. Adding a Module in the VB Editor Below are the steps to add a module: Right-click on any object of the workbook (in which you want the module). Hover the cursor on the Insert option. Click on Module. This would instantly create a folder called Module and insert an object called Module 1. If you already have a module inserted, the above steps would insert another module. Once the module is inserted, you can double-click on the module object in the Project Explorer and it will open the code window for it. Now you can copy-paste the code or write it yourself. Removing the Module Below are the steps to remove a module in Excel VBA: Right-click on the module that you want to remove. Click on Remove Module option. In the dialog box that opens, click on No. Note: You can export a module before removing it. It gets saved as a .bas file and you can import it in some other project. To export a module, right-click on the module and click on Export file. Adding Code to the Object Code Window To open the code window for an object, simply double-click on it. When it opens, you can enter the code manually or copy-paste the code from other modules or from the internet. Note that some of the objects allow you to choose the event for which you want to write the code. For example, if you want to write a code for something to happen when selection is changed in the worksheet, you need to first select worksheets from the drop-down at the top left of the code window and then select the change event from the drop-down on the right. Note: These events are specific to the object. When you open the code window for a workbook, you will see the events related to the workbook object. When you open the code window for a worksheet, you will see the events related to the worksheet object. Customizing the VB Editor While the default settings of the Visual Basic Editor are good enough for most users, it does allow you to further customize the interface and a few functionalities. In this section of the tutorial, I will show you all the options you have when customizing the VB Editor. To customize the VB Editor environment, click Tools in the menu bar and then click on Options. This would open the Options dialog box which will give you all the customization options in the VB Editor. The Options dialog box has four tabs (as shown below) that have various customization options for the Visual Basic Editor. Lets quickly go through each of these tabs and the important options in each. Editor Tab While the inbuilt settings work fine in most cases, let me still go through the options in this tab. As you get more proficient working with VBA in Excel, you may want to customize the VB Editor using some of these options. Auto Syntax Check When working with VBA in Excel, as soon as you make a syntax error, you will be greeted by a pop-up dialog box (with some description about the error). Something as shown below: If you disable this option, this pop-up box will not appear even when you make a syntax error. However, there would be a change in color in the code text to indicate that there is an error. If you're a beginner, I recommend you keep this option enabled. As you get more experienced with coding, you may start finding these pop-up boxes irritating, and then you can disable this option. Require Variable Declaration This is one option I recommend enabling. When you're working with VBA, you would be using variables to hold different data types and objects. When you enable this option, it automatically inserts the Option Explicit statement at the top of the code window. This forces you to declare all the variables that you're using in your code. If you don't declare a variable and try to execute the code, it will show an error (as shown below). In the above case, I used the variable Var, but I didn't declare it. So when I try to run the code, it shows an error. This option is quite useful when you have a lot of variables. It often helps me find misspelled variable names as they are considered as undeclared and an error is shown. Note: When you enable this option, it does not impact the existing modules. Auto List Member This option is useful as it helps you get a list of properties of methods for an object. For example, if I want to delete a worksheet (Sheet1), I need to use the line Sheet1.Delete. While I am typing the code, as soon as I type the dot, it will show me all the methods and properties associated with the Worksheet object (as shown below). Auto List feature is great as it allows you to: Quickly select the property and method from the list and saves time Shows you all the properties and methods which you may not be aware of Avoid making spelling errors This option is enabled by default and I recommend keeping it that way. Auto Quick Info Options When you type a function in Excel worksheet, it shows you some information about the function such as the arguments it takes. Similarly, when you type a function in VBA, it shows you some information (as shown below). But for that to happen, you need to make sure the Auto Quick Info option is enabled (which it is by default). Auto Data Tips Options When you're going through your code line by line and place your cursor above a variable name, it will show you the value of the variable. I find it quite useful when debugging the code or going through the code line by line which has loops in it. In the above example, as soon as I put the cursor over the variable (var), it shows the value it holds. This option is enabled by default and I recommend you keep it that way. Auto Indent Since VBA codes can get long and messy, using indentation increases the readability of the code. When writing code, you can indent using the tab key. This option ensures that when you are done with the indented line and hit enter, the next line doesn't start from the very beginning, but has the same indentation as the previous line. In the above example, after I write the Debug.Print line and hit enter, it will start right below it (with the same indentation level). I find this option useful and turning this off would mean manually indenting each line in a block of code that I want to indent. You can change the indentation value. By default, Margin Indicator Bar is enabled and I recommend keeping it that way. One of my VBA course students, who was able to set the color and format that made it easy for her to work with VBA. General Tab The General tab has many options but you don't need to change any of it. I recommend you keep all the options as is. One important option to know about in this tab is Error Handling. By default, Break on Unhandled Errors is selected and I recommend keeping it that way. This option means that if your code encounters an error, and you have not handled the error in your code already, then it will break and stop. But if you have addressed the error (such as by using On Error Resume Next or On Error Goto options), then it will not break (as the errors are not unhandled). Docking Tab In this tab, you can specify which windows you want to get docked. Docking means that you can fix the position of a window (such as project explorer or the Properties window) so that it doesn't float around and you can view all the different windows at the same time. If you don't dock, you will be able to view one window at a time in full-screen mode and will have to switch to the other one. I recommend keeping the default settings. Other Excel tutorials you may like: How to Enable VBA in Excel Enabling VBA (Visual Basic for Applications) in Excel is a straightforward process that lets you create macros to automate repetitive tasks, making your work more efficient. To do this, you'll need to access the Developer tab in Excel. With a few simple steps, you will be ready to start writing and running VBA code. How to Enable VBA in Excel In this section, you'll get a step-by-step guide to enable VBA in Excel, opening up powerful automation possibilities for your spreadsheets. Step 1: Open Excel The first step is to launch Microsoft Excel on your computer. Make sure you have a version that supports VBA, such as Excel 2010 or later. Once Excel is open, you'll be ready to access the necessary menus. Step 2: Access Excel Options Go to the "File" menu and select "Options." This will open the Excel Options dialog box, where you can customize various settings to suit your needs. Step 3: Select the Customize Ribbon Tab In the Excel Options dialog box, navigate to the "Customize Ribbon" tab. This section allows you to customize the ribbon by adding or removing tabs and commands. You'll find various checkboxes here. Step 4: Enable the Developer Tab Check the box next to "Developer" in the right pane. This will add the Developer tab to your Excel ribbon. The Developer tab contains all the tools you need to write and run VBA code. Step 5: Click "OK" Click "OK" to save your changes and close the Excel Options dialog box. Now, the Developer tab should appear in your Excel ribbon. You can click on it to access VBA options. After completing these steps, the Developer tab will be available in your Excel ribbon, allowing you to write, edit, and run VBA code. Tips for Enabling VBA in Excel Check Excel Version: Ensure you're using Excel 2010 or later, as older versions may not support VBA. Backup Your Work: Before running VBA scripts, always back up your Excel files to prevent data loss. Explore Developer Tab: Familiarize yourself with the Developer tab options, such as Macros, Visual Basic, and Add-Ins. Use Help Resources: Make use of online tutorials and forums for additional guidance on VBA scripting. Test in Sandbox: Run VBA scripts in a test environment to ensure they work correctly before applying them to important datasets. Frequently Asked Questions What is VBA in Excel? VBA stands for Visual Basic for Applications. It is a programming language that allows you to automate tasks in Microsoft Office applications. Where can I find the Developer tab in Excel? The Developer tab appears in the Excel ribbon after you enable it through the Excel Options dialog box. Can I enable VBA in Excel for Mac? Yes, VBA can be enabled in Excel for Mac, but the steps might slightly differ from the Windows version. Is VBA difficult to learn? VBA can be challenging at first, but there are many resources available to help you learn, including tutorials, forums, and books. What can I do with VBA in Excel? With VBA, you can automate repetitive tasks, create custom functions, and develop complex applications within Excel. Summary Open Excel Access Excel Options Select the Customize Ribbon Tab Enable the Developer Tab Click OK Conclusion Enabling VBA in Excel is a simple yet powerful way to enhance your spreadsheet tasks. Once you've enabled the Developer tab, a whole new world of automation and functionality opens up for you. Whether you're looking to automate your data entry, create complex financial models, or simply make your workflow more efficient, learning VBA can be a game-changer. If you're new to VBA, don't be intimidated. Start with small scripts and gradually tackle more complex projects as you gain confidence. There are plenty of online tutorials and communities ready to help you along the way. So, go ahead and unlock the potential of Excel by enabling VBA today. Happy coding! Matt Jacobs has been working as an IT consultant for small businesses since receiving his Masters degree in 2003. While he still does some consulting work, his primary focus now is on creating technology support content for SupportYourTech.com. His work can be found on many websites and focuses on topics such as Microsoft Office, Apple devices, Android devices, Photoshop, and more. In this blog post, we will show you how to open the VBA editor. The above image is the VBA Editor with three areas highlighted; the Project Explorer, Code Window and Immediate Window. This is what is known as an Integrated Development Environment (which means everything you need to write programs and code are all in this one window). There are a couple of different ways to open the editor. The VBA Editor through the Ribbon Using the ribbon, select the Create tab and on the far right you will see the Macros & Code group; select Module. This will open the VBA editor. The VBA Editor through the Form Designer When in the form designer you can click the VBA Editor Button under Tools to bring up the IDE. The VBA Editor through the Form Designer Properties Window When in a Form or Report in Design view, if you open the property window (F4) and click the Events tab, any of the ellipses () will open the VBA editor. There are several different ways to open up the VBA Editor that we have covered in this post. Related Posts Basic Tools for Writing Code Visual Basic Editor Compilation Explained Visual Basic Editor Debugging Visual Basic Editor Immediate Window Visual Basic Editor The VBA Editor Explained Visual Basic Editor Visual Basic Editor Options Visual Basic Editor Tags Kasper Langmann 2024-06-30T12:50:04+00:00 This tutorial will show you how to open and program in the Visual Basic Editor in VBA. Opening the Visual Basic Editor There are a few ways to access the Visual Basic Editor (VBE) in Excel. Press Alt + F11 on your keyboard. OR Click View > Macros > View Macros. From here you can Edit an existing macro or Create a new one. Either option opens up the VB Editor. OR Developer > Visual Basic Ribbon. When you click on the Visual Basic ribbon, you will see the Visual Basic Editor (VBE) in the ribbon. Click OK. The Developer tab will appear on the main ribbon. Click on Visual Basic at the start of the ribbon to access the Visual Basic Editor. Understanding the VBE Screen The VBE Screen is shown in the graphic below. The Project Explorer The Project Explorer enables you to see how the Project in which you are working is organized. You can see how many modules and forms are stored in the project, and can navigate between these modules and forms. A module is where the code in your workbook is stored, when you record a macro, it will be stored in a standard module which will by default be named Module1. Each of the worksheets in your Excel file also has module behind it, as does the workbook itself. When you insert a new sheet into the workbook via the main Excel screen, you will see an additional sheet module appear in the Project Explorer. Double-click on a module to move to the code for that module. You can also click on the Window menu on the toolbar and select the module there to move to the code for that module. Type of Modules The modules are organized into 5 different types. Standard modules most of your code will go into this type of module. When you record a macro, it gets put into a standard module. When you write a general procedure to be used throughout your workbook, it also normally goes into a standard module. Workbook modules this module holds the code that is unique to that individual workbook. Most of the code in these type of modules are known as EVENTS. An event can occur when a workbook is opened or closed for example. The module can also contain code that is written by yourself and used by the events. Sheet modules this module holds the code that is unique to that individual sheet. They can occur when a sheet is clicked on for example (the Click Event), or when you change data in a cell. This module can also hold code that is written by yourself and called by the Events. Form modules this is the module behind a custom form that you may create. For example you may create a form to hold details for an invoice, with an OK button, the code behind the button (the Click Event) contains the code that will run when the button is clicked. Class modules this module is used to create objects at run time. Class modules are used by Advanced VBA programmers and will be covered at a later stage. Inserting a module or form into your code To insert a new module into your code, click on the Insert option on the menu bar, and click Module. Or, click on the Insert Module button which you will find on the standard ribbon. To insert a new user form into your code, select the UserForm option. A new user form will appear in the Project Explorer and will be shown in the Code Window on the right. You can also insert a Class Module a class module is used to insert objects into your VBA project. Removing a Module or Form from the Project Explorer Right-click on the module or form you wish to remove to show the right click short cut menu. Click Remove (in this case UserForm1) OR Click on the File menu, and then click on Remove (UserForm1). A warning box will appear asking if you want to Export the form or module before you remove it. Exporting the form or module enables you to save it as an individual file for use in a different Excel project at some other time. More often than not when you remove a module or form it is because you do not need it, so click No. The Properties Window You will see the properties window below the Project Explorer. You may need to switch this on. Press F4 or click View, Properties Window. The properties window enables you to see the properties for the particular module or form that is selected in the Project Explorer. When you are working in modules, you can use the properties window to change the name of the module. This is the only property available to a module. However, when you are working with forms, there will be far more properties available and the Properties window is then used extensively to control the behavior of forms and the controls contained in the form. When you record a macro, it is automatically put into a standard module. The module will named Module1 and any code that is contained in that module is available to be used throughout your project. You should rename your module to something that is significant, that would make your code easy to find if you were to add multiple modules to the project. You can also rename your forms. If you have renamed your sheet in Excel, the name of the sheet will show up as the name of the sheet in brackets after Sheet1. If you want to change the name of the module behind the sheet, you can change it in the same way you change the module and user form name by changing the Name property in the Properties Window. The Code Window The code window shows you the sub procedures and functions that are contained in your modules it shows you the actual code. When you record a macro, a sub procedure will be created for you. If you add a short cut key to the macro, it will show up as a comment in the macro to let you know what the short cut key is that you assigned to the macro. At the top of the code window are two combo boxes. These allow you to see which object (if any) within the Module that you might be working on, and which Procedure you might be working on. In the example above, we are not working on any object thus this is set to general, but we are working within the Gridlines procedure. If we had more than one procedure in this module, we could use the combo box above to navigate to the other procedures. Understanding the Code There are 2 types of Procedures Sub Procedures and Function Procedures. Sub Procedures The macro recorder can only record Sub procedures. A Sub procedure does things. They perform actions such as formatting a table or creating a pivot table, or in the gridline example, changing the view settings of your active window. The majority of procedures written are Sub procedures. All macros are Sub procedures. A sub procedure begins with a Sub statement and ends with an End Sub statement. The procedure name is always followed by parentheses. Sub HideGridLines() ActiveWindow.DisplayGridlines = False End Sub Function Procedures A Function procedure returns a value. This value may be a single value, an array, a range of cells or an object. Functions usually perform some type of calculation. Functions in Excel can be used with the Function Wizard or they can be called from Sub Procedures. Function Kilos(pounds as Double) Kilos = (pounds/2.2) End Function Functions could be used with the Insert Function dialog box in Excel to convert Kilograms to Kilograms. Creating new Procedures Before you create your new procedure, make sure you are in the module which you wish to store the procedure. You can create a new procedure by clicking on the Insert menu, Procedure or on the icon on the toolbar. The following dialog box will appear. Type the name of your new procedure in the name box. This must start with a letter of the alphabet and can contain letters and numbers and be a maximum of 64 characters. You can have a Sub procedure, a Function procedure or a Property procedure. (Properties are used in Class modules and set properties for ActiveX controls that you may have created). You can make the scope of the procedure either Public or Private. If the procedure is public (default), then it can be used by all the modules in the project while if the procedure is private, it will only be able to be used by this module. You can declare local variables in this procedure as Static (this is to do with the Scope of the variable and makes a local procedure level variable public to the entire module). We will not use this option. When you have filled in all the relevant details, click on OK. You then type your code between the Sub and End Sub statements. ALTERNATIVELY you can type the Sub and End Sub statements in your module exactly as it appears above. You do not need to put the word Public in front of the word sub if this word is omitted, all procedures in the module are automatically assumed to be Public. Then you type Sub and then the name of your procedure followed by parenthesis. ie: Sub test() The End Sub statement will appear automatically. Writing Code that is easy to understand and navigate Get into the habit of putting in comments in your code in order to remind yourself at a later stage of the functionality of the code. You can insert a comment in your code but typing an apostrophe on the keyboard or you can switch on the Edit toolbar, and use the comment button which appears on that toolbar. Right-click on the toolbars. Select Edit. Click on the comment button to insert a comment into your code. NOTE: You usually only use the comment block button when you have a few lines of code you wish to comment out (and not delete). It is easier for a single comment to use an apostrophe. Indenting A good habit to get into is to indent your code making it easy to read through the code and see the different parts of the code. There can be many levels of indenting, depending on the logic of your code. Upper Case vs Lower Case VBA adjusts all code to Proper Case so if you type ALL IN UPPERCASE or all in lowercase it will Readjust Your Code To Be In Proper Case! AutoComplete When you adjust your code, you will notice that VBA tries to help you by suggesting the code that you can type. This is known as AutoComplete. Error trapping and Debugging There are 4 types of errors that can occur when you write VBA code Syntax errors, Compilation errors, Runtime errors and Logical Errors. Syntax errors These occur when you write the code incorrectly. This is largely prevented by VBA by having the Syntax check option switch on. This is normally on by default but if your is switch off, then switch it on by going to Tools, Options and click Auto Syntax Check. If you type the code incorrectly (for example excluding something that should be in the code), a message box will pop up while you are writing the code giving you the opportunity to amend the code. Compilation Errors These occur when something is missing from the code that prevents the code from running. The error does not come up when you write the code, but it occurs when you try and run the code. Runtime Errors These occur when you run the code, and the syntax and compilation is correct, but something else occurs to prevent the code from running correctly. In this case, Sheet4 does not exist. This error message is more useful than the compile error messages as it gives you the opportunity to Debug the code and see why it is not working. Click Debug. The code will stop at the error and highlight the error in yellow enabling you to correct your error. Amend Sheet4 to Sheet2 (as Sheet 2 exists and Sheet 4 does not exist). Press F5 or click on the Continue button on the toolbar. Logical Errors These are the most difficult to find. In their case, the code is written correctly but the actual logic of the code is flawed, so you may not get the result that you want from the code. For logical errors, error trapping is essential. There are 2 types of error traps On Error Go To The following code is to open the File Open Dialog box it will give us an error if the user clicks Cancel. When you run the code the File Open dialog box appears. When you then click cancel, the error will occur. The following Error trap will continue the code to the Exit Function of the code, and return message. This makes use of On Error Go To to exit the function. When you run the code and click cancel, the message box will appear. On Error Resume Next If you put the On Error Resume Next statement into your code, the line that contains the error will be ignored and the code will continue. For example, if the user clicks Cancel in the code below, the code will not give you a run-time error, it will just end without the code doing anything further. There are times when this is very useful but it can also be very dangerous in some circumstances as it does not return a message as to why you obtained an error.

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